



To: Qualifiers, esports Finals
From: Dan Le, IHSA
Date: April 20, 2023
Re.: Finals Qualifying Information

On behalf of the Illinois High School Association, Board of Directors, and esports Advisory Committee, congratulations on qualifying for the 2023 IHSA esports Finals.

The esports Finals will be held on Saturday, April 29, 2023. Evergreen Park Community High School will host this year's event.

Enclosed you will find information that will assist you in your preparation for the state finals. Should you have questions regarding the state finals, please feel free to contact any of the individuals listed on the 'Contact Information' page of this packet. Included in this packet are the following items:

- Cover letter
- Finals Information
- Finals Contact Information
- Finals Time Schedule
- Event Location, Map, & Accommodations
- Individual Games and Tournaments
- 'Do What's Right' Sportsmanship Announcement

Again, congratulations and best of luck at this year's final

IHSA esports Finals Information

- Date: April 29, 2023
- Location: Evergreen Park Community High School, 9901 S. Kedzie, Evergreen Park, IL 60805
- Contacts: Dan Le, IHSA
dle@ihsa.org
309.663.6377
- Dan Truffa, State Final Manager
dtruffa@evergreenpark.org
- Tom O'Malley, Superintendent District 231
tomalley@evergreenpark.org
- Amy Kazin, Evergreen Park Community High School
akazin@evergreenpark.org
- Schedule: Check in for the state finals will begin at 7:45 a.m. Enter through the main entrance. See the attached map for parking and entrance locations. See full schedule on the previous page.
- Events: Play will be conducted for the following games: Super Smash Bros. Ultimate (Crew Battle and singles), Rocket League, Mario Kart 8 Deluxe, and FIFA. Each game will consist of 16 individuals or teams playing in a double-elimination format to determine 1st-4th place in each game. Each bracket will be set up through a random placement of names.
- Game Rules: A complete list of game rules can be found under the 'Game Summaries' link on the esports page at www.ihsa.org.
- Awards: Medals will be awarded to the first four place finishers in each game, and plaques will be awarded to the school whose player or team finishes first in each game.
- Spectators: Each competition room will have a designated spectator area with the exception of the Rocket League lab. Streaming areas for Rocket League will be available at Evergreen Park Community High School. Due to limited space in the other competition rooms, spectators are asked to only be present in the competition rooms when their teams or individuals are actively competing. Awards will be distributed in the Evergreen Park Community High School theater, and spectator viewing of awards will be permitted. There is no admission charge for spectators.

Peripherals: **Rocket League**

Students may bring their own peripherals, limited to officially licensed first-party gamepads, (Xbox, PlayStation, Nintendo), keyboard, mouse, and necessary cable(s). Mouse and Keyboards will be provided at the State Finals. Use of additional tools/programs (including BakkesMod) during matches is prohibited.

SSBU

The Nintendo Gamecube controller is recommended. The Switch Pro controller and Joy Cons (and third-party equivalents) are all permitted control options. All third-party controllers that have turbo/macro-options are banned.

Mario Kart

A single Joy Con will be provided. Dual Joy Cons will not operate under wireless play due to software limitations. Wireless controllers are allowed (Joy Cons, Pro Controllers, etc.). Students may use their own controller as long as it meets the following requirements:

- No extra or programmable buttons permitted.
- Turbo buttons and functions are illegal.

FIFA

Players are allowed to bring and use their own approved controllers. Controllers must be standard first-party controllers unless accommodations are necessary.

(Competing schools will be responsible for safety and maintenance of their own equipment)

Questions: Coaches with questions can contact either Dan Le (IHSA) or Finals Manager Dan Truffa at the above email and/or phone numbers above.

Tournament Staff and Contact Information

IHSA eSports Administrator

Dan Le
dle@ihsa.org
(309)-663-6377

State Finals Hosts

Tom O'Malley – Superintendent
tomalley@evergreenpark.org
(708) 398-1230

Bill Sanderson – Principal/Assistant Superintendent
bsanderson@evergreenpark.org
(708) 398 1233

Amy Kazin – Activities Director
akazin@evergreenpark.org
(708) 398 1338

Daniel Truffa – Head eSports Coach/State Finals Manager
dtruffa@evergreenpark.org
(708) 398 1315

Jason Burns – Assistant eSports Coach
Jburns2@evergreenpark.org
(708) 398-1359

2022-23 esports State Finals Time Schedule

SCHEDULE

State Final Tournament – held at Evergreen Park Community High School, Evergreen Park, IL

April 26 3:30 p.m. Virtual Meeting for all State Final qualifying coaches

April 29 The state final shall be a one-day event using the following schedule:

7:45 a.m.-8:30 a.m.	Registration/Check-in Coaches will be asked to confirm participants upon arrival and check-in.
8:30-8:45 a.m.	Coaches Meeting
8:45-9:00 a.m.	Final instructions to teams by coaches
9:00 a.m.	Preliminary round competition in Individual and Small Group games begin Preliminary round competition in Team Games begins
1200-1:00 p.m. (approx.)	LUNCH BREAK

Remaining rounds will begin after Lunch Break

- Individual Game – FIFA
- Small Group Game #1 – SSBU singles
- Small Group Game #3 – Rocket League
- Team Game #1 – Mario Kart 8 Deluxe
- Team Game #2 – SSBU Crew Battle

Awards will take place in the theatre after the conclusion of the final matches.

Event Location

This year's state final will be held at Evergreen Park Community High School in Evergreen Park Illinois.

Evergreen Park Community High School
9901 S. Kedzie Avenue
Evergreen Park Illinois, 60805

Travel/Directions

IMPORTANT GPS NOTE: Evergreen Park Community High School is located at 9901 S. Kedzie in Evergreen Park. **Please make sure that your GPS is routing you to that address.** (For some navigation systems, if you enter Evergreen Park High School District 231, you will be routed to the junior high school. It's not far away from the high school, but still an inconvenience to go to the wrong location first.)

Interstate 294 from the North: Take 294 South to 95th Street. Exit 95th Street east. After approximately 6 miles, turn right (south) onto Kedzie Avenue. EPCHS will be on the east side of the street at 99th and Kedzie.

I-57 from the South: Take exit 355 toward Monterey Ave/111th St
Continue onto S Hamlet Ave,
Use the left 2 lanes to turn left onto W 112th Pl,
Continue onto W Monterey Ave (0.5 mi),
Continue onto W 111th St
Turn right onto Longwood Drive. Proceed to 99th Street
Turn left onto 99th Street. EPCHS will be on the northeast corner of 99th and Kedzie.

I-55 from the South or West: Take I-55 North to I-80 East. Follow I-80 East to I-57 North. Take Exit 355 toward Monterey Ave/111th Street. (Then follow directions from I-57).

I-94 East from the North: Follow I-94 East until it becomes I-294. Take I-294 South to 95th Street and exit 95th Street East. After approximately 6 miles, turn right (south) onto Kedzie Avenue. EPCHS will be on the east side of the street at 99th and Kedzie.

I-88 East from the West: Take I-88 East to I-294 South. Take I-294 South to 95th Street and exit 95th Street East. After approximately 6 miles, turn right (south) onto Kedzie Avenue. EPCHS will be on the east side of the street at 99th and Kedzie.

Parking: Please park busses in the south lot along the fences or the north parking lot. Additional parking is available along 95th street next to the football field and at BMO Harris bank across the street.



Yellow Highlights – Parking

Green Highlight – Main Entrance

Blue Highlight – Reserved Parking - No Teams or Coaches (Labeled Visitor Parking in Lot)

Accommodations

Concessions

Concessions will be available during the tournament.

Food/Restaurants

Outside food will not be permitted in the school building during the tournament. However, below is a sample of the available options within 5-10 minutes of Evergreen Park Community High School if you choose to eat out.

Hospitality Room

There will be a hospitality room for coaches and event staff.

Fast Food:

- McDonalds: (.5 miles) - 10320 S. Kedzie, Chicago
- Popeye's Chicken (.5 miles) - 10331 S. Kedzie, Chicago
- Pop's Beef and Italian Sausage (.5 miles) - 10337 S. Kedzie, Chicago
- Culvers: (.4 miles) - 9515 S. Kedzie, Evergreen Park
- Subway - 3338 W. 95th Street, Evergreen Park
- Jimmy John's - 9451 S. Kedzie, Evergreen Park
- Dunkin' Donuts - 3332 W. 95th Street, Evergreen Park
- Dunkin' Donuts - 9601 S. Pulaski, Evergreen Park
- Oberweis - 3152 W. 95th Street, Evergreen Park
- Panera Bread - 4011 W 95th St, Oak Lawn
- Shake Shack - 4071 W 95th St, Oak Lawn
- Andy's Frozen Custard - 9507 S. Cicero, Oak Lawn
- Burger King - 4545 W. 95th Street, Oak Lawn

Dine-In

- Durbin's Pizza of Evergreen Park (.4 miles) - 10240 S. Kedzie
- Barraco's Pizza (Pizza/Italian/Sandwiches) - 3701 W. 95th Street
- Chi Tung (Chinese/Japanese/Hibachi) - 9560 S. Kedzie
- Pappy's of Evergreen Park (beef sandwiches, burgers, salads, ice cream) - 3301 W. 95th Street
- La Cocina Jalisciense (Mexican cuisine) - 3224 W. 95th Street
- Unidad (Latin cuisine) - 3339 W. 95th Street
- Portillos (hot dogs, beef sandwiches, salads, etc.) - 4020 W. 95th Street, Oak Lawn
- Jedi's Garden (family restaurant, breakfast) - 9266 S. Cicero, Oak Lawn

Nearby Hotels

- Oak Lawn Hilton - 9333 S. Cicero, Oak Lawn
- DoubleTree by Hilton - 5000 W 127th St, Alsip
- Baymont by Wyndham - 12801 S Cicero Ave, Alsip
- Holiday Inn Express - 13330 S Cicero Ave, Crestwood
- There are multiple other accommodation options within 20 minutes of Evergreen Park Community High School in the surrounding suburbs.

Individual Games and Tournaments

Super Smash Brothers Ultimate – Solo Tournament

The Super Smash Brothers Ultimate Solo competition will be taking place the main LRC. Competitions will be held in glassed study rooms. Only competitors will be allowed to enter competitions rooms, but coaches and spectators can view games through the glass from outside of the rooms. Each room will be equipped with the following:

- Individual Gaming Monitors for each competitor.
- A large 55inch television for spectators and coaches.
- An audio splitter for each competitor.

Equipment

- Students will be provided with joy cons.
- If students wish to use any other controller, they must provide it themselves.
- Controllers must be first part Nintendo controllers.
- The large televisions in the room will be controlling the volume, but students will have the option to plug headphones directly into the switch if they prefer.
- Headphones must be brought by competitors if they wish to use them.

Recent rule changes have banned the character Steve from competitive matches

Super Smash Brothers Ultimate – Crew Battle Tournament

The Super Smash Brothers Ultimate Crew Battle competition will be taking place the Professional Development Room (PDR) in the LRC. Competitions will be held on one of four 55-inch tv's. Competition areas will be sectioned off from spectating areas. Only competitors will be allowed to enter the competition area. Coaches and spectators can view the competition from the spectator area. Each competition area will be equipped with the following:

- A large 55inch television for competitors, spectators, and coaches.
- 5 Chairs for each team
- Subs will be located in spectator area when not competing.

Equipment

- Students will be provided with Joy-Cons.
- If students wish to use any other controller, they must provide it themselves.
- Controllers must be first part Nintendo controllers.
- Headphones must be brought by competitors if they wish to use them.

Recent rule changes have banned the character Steve from competitive matches

Mario Kart 8 Deluxe Tournament

The Mario Kart 8 competition will be taking place in Lab 3 in the LRC. Competitions will be held on four monitors, two per team playing split screen. Competition areas will be sectioned off from spectating areas. Only competitors will be allowed to enter the competition area. Coaches and spectators can view the competition from the spectator area.

If students wish to listen to game audio, they must provide their own headphones.

Each competition area will be equipped with the following:

- 4 individual monitors for races (2 Per Team)
- 4 Nintendo Switches (2 Per Team)
- Subs will be located in spectator area when not competing.

Equipment

- Students will be provided with a single Joy-Con.
- If students wish to use any other controller, they must provide it themselves.
- Controllers must be first party Nintendo controllers.
- Headphones must be brought by competitors if they wish to use them.

Due to restrictions of the Nintendo Switch, students will be required to play with a single Joy-Con or a student provided first party controller. Dual Joy-Cons are not compatible in split-screen competitions for Mario Kart 8 Deluxe

Each competition space will contain four switches. All karts, wheels, and gliders will be available for each counsel. We ask that students play with the provided switches to insure the best connection and experience for all competitors

Rocket League Tournament

The Rocket League competition will be taking place in Lab 1 in the LRC. Competitions will be held on 28 separate gaming PC's. Only competitors and Coaches will be allowed to enter the competition area. Spectators can view the competition from the spectator area in the cafeteria.

PC Spec – Alienware Aurora R13 Gaming PC

- 16 GB Ram
- GPU - Nvidia GeForce RTX 3080
- CPU – Intel i7-12700F
- Storage - 512GB SSD
- Monitor – Alienware 27in, 240hz Gaming Monitors

Equipment

- Students will be provided with a Mouse and Keyboard
- If students would like to use a controller, they must provide it themselves.
- Controllers must be first part controllers (Xbox, PlayStation, Nintendo)
- If students wish to have game audio, they must provide their own headphones.

FIFA 23 Tournament

The FIFA 23 competition will be taking place in Lab 2 in the LRC. Competition will be held on two separate 55-inch televisions. A Competition area will be sectioned off from spectating areas. Only competitors will be allowed to enter the competition area. Coaches and spectators can view the competition from the spectator area.

Equipment

- Students will be provided with standard PlayStation 4 Controllers.
- The most current version of FIFA 23 will be used.
- Rosters will be updated the Wednesday before the competition.

Do What's Right!

Sportsmanship

DWR! EXPECTATIONS

- ❖ *Represent your school and community favorably through positive interaction with opposing fans and players before, during, and after the competition.*
- ❖ *Use positive yells, chants, songs or gestures.*
- ❖ *Display modesty in victory and graciousness in defeat.*
- ❖ *Respect and acknowledge the integrity and judgment of officials.*
- ❖ *Exhibit positive behavior in both personal interaction and social media comments.*

Acceptable Behavior...

- During the National Anthem, students, participants and fans should remove any hats, face the flag, not talk, place the right hand on the heart, and remain still until the end of the anthem.
- Applause during introduction of players, coaches and officials.
- Players shaking hands with opponents while both sets of fans recognize player's performance with applause.
- Accept all decisions of the game officials.
- Spirit Participants lead fans in positive support.
- Handshakes between participants and coaches at the end of contests, regardless of the outcome.
- Treat competition as a game, not a war.
- Coaches/players search out opposing participants to recognize them for outstanding performance or coaching.
- Applause at the end of the contest for performance of all participants.
- Everyone showing concern for an injured player, regardless of the team.
- Encourage surrounding people to display sportsmanlike conduct.

Unacceptable Behavior...

- Disrespectful or derogatory yells, chants, songs or gestures.
- Boing or heckling an official's decision.
- Criticizing officials in any way; displays of temper with an official's call.
- Yells that antagonize opponents.
- Refusing to shake hands or give recognition for good performances.
- Blaming the loss of the game on officials, coaches or participants.
- Laughing or name calling to distract an opponent.
- Use of profanity or displays of anger that draw attention away from the game.
- Doing own yells instead of following the lead of spirit participants.

