



# 2016-17 Team Chess State Tournament

## Terms and Conditions

In accordance with Section 1.450 of the IHSA Constitution, the Board of Directors has approved the Terms and Conditions governing the 2016-17 IHSA Team Chess State Tournament.

### I. SCHOOL CLASSIFICATION

Competition in the IHSA Team Chess State Tournament will be held for all member schools without classification.

### II. DATES AND SITES

The IHSA Team Chess State Tournament will be held on February 10-11, 2017, at the Peoria Civic Center, Peoria, Illinois.

### III. ON-LINE ENTRIES, WITHDRAWAL PROCEDURES, ELIGIBILITY, AND ONLINE LIST OF PARTICIPANTS

The policy for Original Entry Deadlines, Late Entries, and Late Withdrawals shall be the policies and procedures regarding entry for all IHSA-sponsored sports and activities included in the 2016-17 Entry Policies and Procedures.

#### A. Online Entries

All member schools must enter their school into the state series competition through the IHSA School Center on the IHSA Website at [www.ihsa.org](http://www.ihsa.org). The deadline for entry is December 1, 2016. All member schools should have received in April, 2016, the 2016-17 Entry Policies and Procedures that outline the online entry procedures for all IHSA-sponsored tournaments.

#### B. Late Entries

Schools wishing to enter the Team Chess Tournament after the deadline will be considered late. To be considered for late entry, the Principal or Official Representative must contact the IHSA administrative officer. The penalty for late entry shall be a payment of \$100.

#### C. Withdrawal Procedure

To withdraw without penalty, the Principal must notify the IHSA Office, in writing, of the school's withdrawal from the Team Chess Tournament prior to the date the List of Participants is due for that sport or activity.

If a school withdraws after the seeding meeting date but before the start of state final competition, the school will be charged a \$100 penalty.

If a school does not officially withdraw prior to the start of state final competition and does not appear for competition, the school will be charged a \$100 penalty.

#### D. Eligibility

All member schools in good standing may enter one team under the provisions of IHSA By-law 4.071.

#### E. Six-Contest Requirement

A school may enter and participate in the IHSA Team Chess State Tournament if the school's chess team participates in at least six chess meets/tournaments prior to the IHSA Team Chess State Tournament, counted as follows:

1. A school may count only varsity interscholastic chess contests in which the school's varsity chess team participates.
2. A school may count no more than two contests on any one date or for any one tournament.
  - a. If school A plays school B one varsity match each school must have a minimum of five players on a single date, it is counted as one contest.
  - b. If school A plays school B two or more varsity matches each school must have a minimum of five players on a single date, it is counted as two contests.
  - c. If a school participates in a four-team varsity quadrangular meet where there is round robin competition for all four schools, it is counted as two contests for each school. (For example: A vs. B; A vs. C; A vs. D; C vs. D; B vs. D; and, B vs. C.)
  - d. If a school participates in a multi-school varsity team tournament where each team plays two or more rounds of competition (two or more matches), it is counted as two contests.

3. A school may count an "open" tournament when there is no team winner, if five or more varsity players participate in the tournament.

#### F. Team Tournament Requirement

Because the IHSA Team Chess State Tournament has no qualifying tournament, teams qualify by participating in at least one team tournament during the regular season. For the purposes of this requirement a team tournament must involve at least six teams of at least five players each, playing at least three rounds with a minimum of 30 minutes per player, and must be team-paired and not prescheduled (as would occur in a round robin).

Qualifying tournaments are expected to use IHSA rules.

#### G. Complete Participation Requirement

In accordance with IHSA By-law 6.041, a school shall not enter a team in the Team Chess State Tournament unless the team will compete in all rounds of competition.

#### H. Online List of Participants

Each school must complete the online List of Participants by Wednesday, February 1, 2017.

The List of Participants is located in the Schools Center of the IHSA Web site. It may include any number of eligible students but must include a minimum of six players who are eligible in accordance with the Non-Athletic Activity By-laws of the Illinois High School Association. The List of Participants must also include the name(s) of the school's coach(es) (or school representatives).

Failure to submit the List of Participants by the deadline constitutes withdrawal from the tournament.

#### I. Online Rules Presentation

A representative from each school must view the online video presentation covering the rules and procedures of the state tournament. The deadline for viewing the presentation is Wednesday, February 1, 2017. Failure to view the online video presentation constitutes withdrawal from the tournament.

### IV. HOST FINANCIAL ARRANGEMENTS

This section does not apply to the Team Chess Tournament.

## V. TOURNAMENT ASSIGNMENTS AND SEEDING MEETINGS

### A. Seeding Meeting

The Seeding Committee will meet on Sunday, February 5, 2017, to seed the teams entered in the state tournament. Each conference shall be invited to send one representative to the Seeding Meeting.

Tournament pairings will be completed after the Seeding Meeting.

### B. Pairing Procedures

1. The Seeding Committee shall rank teams based upon information submitted during the registration process and other related data.

2. The Seeding Committee shall use the following procedure to determine groups and pairing numbers for Round 1:

- a. Divide the teams into two parts such that number of teams in the higher-ranked part is:
  - i. a multiple of eight and...
  - ii. smaller than or equal to the number of teams in the lower-ranked part.

b. Divide the higher-ranked part into eight equal groups. Order the teams in groups 1 and 2, and randomly assign a pairing number within groups 3 through 8.

c. Divide the teams in the lower-ranked part into four groups. In the event of an odd number of teams, place the extra team in group 10. Randomly assign a pairing number within each group.

3. After all teams have been assigned a pairing number, proceed as follows:

- a. If there are up to 128 teams, pair the teams according to the Swiss System.
- b. If there are more than 128 teams, pair the highest-ranked 8 groups as the top half of an Accelerated Swiss System and pair the remaining teams so the teams in groups 9 and 10 play the teams in groups 11 and 12 in Round 1.

4. Attempts shall be made to minimize pairing of teams from the same conference.

- a. Teams from the same conference shall not be paired in Round 1 and 2.
- b. Teams from the same conference shall not be paired in Rounds 3 and 4 except when it would require pairing teams outside their point group.
- c. Teams with 4 or more points will be paired without regard to conference.

5. The number of competing teams determines the pairing system and whether acceleration is necessary:

- a. If there are up to 128 teams, a standard non-accelerated Swiss system pairing shall be used.
- b. If there are more than 128 teams, modified accelerated Swiss pairings shall be used for Rounds 1 and 2. The acceleration break shall be set at the number of teams in the higher-ranked part formed in 2a.

6. In the event of an odd number of teams, the lowest team in group 10 shall receive a first-round bye.

7. A team receiving a bye in the first round or whose opponent withdraws before the first round may be re-paired at the Pairing Director's discretion.

8. The Harkness variation shall be used to pair score groups with an odd number of teams.

9. If only one team remains in the highest score group entering the final round, it shall be paired with the highest-seeded team in the next pair group that it has not already played.

10. If a team has already been paired into a higher score group twice in the tournament (other than that which occurs as a result of acceleration in Round 2), the coach may request that the team's pairing be restricted to its own score group for the remainder of the event, unless an out-of-group pairing is unavoidable. Such a request must be made before pairings for the round are completed. The restriction shall be removed from any team within one point of first place before pairing the final round.

## VI. TOURNAMENT STRUCTURE AND PLAYING SCHEDULES

### A. Participating Players

A team may consist of up to twelve players (played eight at a time), but not fewer than six players. In the event a school enters fewer than eight team members, it will forfeit all matches on any empty board.

### B. Complete Participation Requirement

All teams must compete in all seven rounds of competition.

### C. Time Schedule

The time schedule for the 2016-17 IHSA Team Chess Tournament is as follows:

#### Friday, February 10, 2017

8:15 am–9:15 am..... Registration  
8:45 am..... Meeting of Stewards  
9:15 am..... Doors open to Ballroom  
9:30 am..... Opening Ceremony  
9:50 am..... Forfeit time for Round 1  
10:00 am..... Round 1

not before 1:00 pm ..... Round 2

not before 3:45 pm ..... Round 3

not before 6:30 pm ..... Round 4

**Note:** In Round 1, the clock for each player on a team shall be started at 10:00 am. Any team failing to appear by 9:50 am for its Round 1 match will receive a forfeit for that round.

#### Saturday, February 11, 2017

8:30 am..... Doors open to Ballroom

8:50 am..... Players seated for announcements

9:00 am..... Round 5

not before 12:00 noon ..... Round 6

not before 2:45 pm ..... Round 7

not before 5:30 pm ..... Awards Ceremony

All participants are invited to attend and celebrate the awards ceremony.

### D. Time Control

In the Team Chess State Tournament, each player shall be granted a time control of 55 minutes per player, plus a 5-second delay.

In the event a clock without a delay is used, the clock shall be set to 55 minutes.

**Note:** A digital clock is required. Time delay is preferred. Time delay clocks are not to be used without the time delay being correctly set. Use of increment time controls is not permitted.

### E. Accommodation for Very Long Games

At the end of Round 3 and Round 6 only, a player who is involved in a very long game may ask the Head Steward for a 10-minute delay in starting his or her game in the next round. This request must be made before leaving the playing area.

## VII. ADVANCEMENT OF WINNERS

This section does not apply to the Team Chess Tournament.

## VIII. TOURNAMENT RULES

### A. Playing Rules

The official playing rules for the IHSA Team Chess and State Tournament are those included in the 2016-17 IHSA Chess Rules Book, these Terms and Conditions and any printed instructions distributed from the IHSA Office. Enforcement of these rules will be the responsibility of the Tournament Manager, the Tournament Director, the Head Steward, and their assistants.

## B. Official Representative

1. In accordance with IHSA By-law 2.020, all schools are required to have a coach or school representative, previously designated on the school's Entry Form, present at the state tournament site at all times during tournament play to assist tournament officials, if needed.

2. If a school does not have a designated coach or school representative present at the tournament site at all times during tournament play, that school's competitors shall not be permitted to participate.

3. If a school's competitors are not permitted to participate due to the designated coach or school representative not being present, those competitors shall not be permitted to return to competition in the tournament and the team shall be disqualified from the tournament. Any exception must be approved by the IHSA Administrator.

4. A coach or designated school representative shall be present in the competition area at the beginning of each round to ensure that everything is in order prior to the start of the match.

5. A team whose coach or designated school representative is not present in the competition area when a round is started shall not be permitted to begin play until the coach or designated school representative appears. Any exception must be pre-approved by the IHSA Administrator.

## C. Tournament Roster, Standard Lineup, Participation, and Substitution

1. Prior to the beginning of Round 1, the coach or official representative of a competing team shall submit to the Tournament Director the team's Tournament Roster, which includes up to 12 players selected from the List of Participants and the Standard Lineup of 8 players, listed in board order by playing strength.

2. A team is required to compete on the same number of boards (or more) in all rounds as the number of boards on which the team competes in Round 1. Only the IHSA Administrator may approve exceptions.

3. If a team does not compete in a round (excluding Round 1), the team will be disqualified from further participation in the tournament.

a. If a team arrives at a match more than 30 minutes after the beginning of the round but before time expires, the team shall forfeit that match to its opponent but is not disqualified from further participation in the tournament.

b. If a team arrives more than one hour after the beginning of the round (excluding Round 1), the team shall be disqualified from further participation in the tournament.

c. A team that receives a bye is considered to have competed in a round.

4. A player who competes in Round 1 shall compete in all rounds of the competition unless an alternate is legally substituted for that player in a subsequent round(s).

a. If a player cannot continue to compete due to a disabling illness, injury or other emergency verified by the IHSA Administrator and the only alternate available to substitute is one who has played on a different board in a prior round, an "abnormal substitution" may be permitted by the IHSA Administrator.

b. The IHSA Administrator may allow the team to continue competing with the player's board being forfeited to the opponent in each round in which the player is unable to participate.

5. If a player does not compete in a round and no alternate is legally substituted for that player, the team shall forfeit that board for the round.

a. If a player arrives at a match more than 30 minutes after the beginning of a round but before the flag falls one hour after the beginning of the round, that player shall forfeit the match to his or her opponent.

b. If a player arrives more than one hour after the beginning of a round (excluding Round 1), the player shall be disqualified from further participation in the tournament.

c. If a player arrives at a match but is disqualified because of 5a or 5b, the scores for that player (board) in prior rounds shall stand.

6. For any round (including Round 1) in which a team's lineup deviates from the Standard Lineup, the coach must give notice not later than 10 minutes after the start of the round by using the Chesscalate system or by submitting a substitution card (or cards) to the Scoring Clerk.

7. Improper substitution or failure to follow correct substitution procedures will result in penalties that can include forfeiture and/or loss of team tie-break points.

## D. Stacking

In accordance with the provisions of IHSA By-law 2.041, for Round 1, players shall be assigned to boards in order of their individual playing strengths with the best players assigned to Board 1, the next best to Board 2, etc.

"Stacking" is not an acceptable or appropriate strategy in the IHSA Team Chess State Tournament.

1. "Stacking" is the practice of arranging a line-up that results in an advantage over opponents by placing a person of low playing strength on a high-value board to enable the remaining team members to play against opponents of a lower playing strength than they would have otherwise.

2. Stacking is unsportsmanlike conduct whose punishment is team disqualification. All team and individual wins and draws are scored as forfeits. All team and individual losses stand as recorded.

3. Special circumstances of switching players from their respective boards shall be brought to the Tournament Director prior to the beginning of the tournament during check-in.

4. A charge of stacking shall not be considered after Round 4 has been concluded for 30 minutes.

## E. Scoring System

1. The team assigned White shall be White on boards 1, 3, 6 and 8.

2. The following weighted scoring system will be used in all matches:

	Win	Draw	Loss
Board 1	12.0	6.0	0.0
Board 2	11.0	5.5	0.0
Board 3	10.0	5.0	0.0
Board 4	9.0	4.5	0.0
Board 5	8.0	4.0	0.0
Board 6	7.0	3.5	0.0
Board 7	6.0	3.0	0.0
Board 8	5.0	2.5	0.0

3. In the case of teams tying with perfect match win scores, the tie shall stand.

4. If one team has beaten all other teams they are tied with for an award, that team is awarded first in that score group.

5. For purposes of tie breaks, byes and forfeits are considered as 48 to 20 wins.

## F. Team Tie-Break System

1. If two or more teams are tied on points at end of the tournament, a tie-break system shall be used (when E-3 or E-4 do not apply) to determine the final standings.

2. For each match played, adjust the results as per E-5 if needed, add 10 to the team's match points, multiply by 1 plus the square of the opponent's tournament points, and divide by 100. Add the values for all seven matches to determine the tie-breaker.

Example:

Rd.	Own Match Pts.	Opp.'s Tourn. Pts.	Divide by	Total
1	(60+10) ×	(3 <sup>2</sup> +1) ÷	100 =	7.00
2	(35+10) ×	(3 <sup>2</sup> +1) ÷	100 =	4.50
3	(10+10) ×	(6 <sup>2</sup> +1) ÷	100 =	7.40
4	(50+10) ×	(4 <sup>2</sup> +1) ÷	100 =	10.20
5	(68+10) ×	(3 <sup>2</sup> +1) ÷	100 =	7.80
6	(33+10) ×	(5 <sup>2</sup> +1) ÷	100 =	11.18
7	(24+10) ×	(6 <sup>2</sup> +1) ÷	100 =	12.58
Total Tie-Break Points				<b>60.66</b>

### G. Tie-Break Penalties

Violations of the rules may be penalized by the loss of team tie-breakpoints as follows:

- Major violation: up to 5 tie-break points
- Minor violation: 1 tie-break point

### H. Official Scoresheet

Once the Official Scoresheet is signed, the individual match scores are official. It is the responsibility of each coach to ensure that the results are reported quickly and correctly. If a team does not follow the specified procedure for submitting the Official Scoresheet, it may be penalized by losing tie-break points.

**Note:** Results submitted through the Chesscalate system are not official. Results can only be verified by the signed Official Scoresheet.

### I. Equipment

1. Each school must provide four chess boards, four Staunton chess sets, and four digital chess time delay capable clocks that comply with the rules published by IHSA. A clock capable of Increment time controls only is not permitted. A digital clock not capable of being set to a time delay setting of five seconds can be used as though it were an analog clock. Chess boards and pieces must conform to the guidelines in IHSA Chess Rules 2 and 3. *Failure to provide the required equipment may result in forfeiture of the board.*

2. Each team must provide a stand and team placard, in good taste and of an appropriate size, to be placed on the table to identify the teams playing in each match.

### J. Electronic Devices

1. The use of electronic devices in the competition area is prohibited, except as specified in the IHSA Chess Rule Book.

2. A cell phone that goes off in the playing area will result in the following penalties:

- Player's cell phone in use: minor violation and forfeiture of game.
- Player's cell phone vibrating or ringing: minor violation, plus the loss of 10 minutes on the player's clock, or half the time on the clock, whichever is less.
- Coach's cell phone ringing or in use, except for official tournament business: minor violation. There is no violation for a phone vibrating.

3. No headphones of any type may be worn in the playing area.

### K. Apparel

1. Each team member must wear a matching item of apparel (shirt, vest, or jacket) that clearly indicates the name of the school. The clothing must be the outermost layer of clothing and must remain clearly visible while team members are in the playing hall. Matching shall be defined as being similar in style, color, and markings. Members of the same gender must have similar tops, though males may wear slightly different tops than females. *Failure to wear proper apparel may result in forfeiture of the board.*

2. Each coach must wear an item of apparel that clearly indicates the name of the school, and an IHSA-issued coach's pass.

3. Apparel worn by players and coaches should be in good taste, show good sportsmanship, and be appropriate for state final competition. Hats, visors, sweatbands, hoodies, and other items of apparel that cover a player's head (except those of a religious nature) are not permitted. The Head Steward has the authority to require that inappropriate apparel be corrected.

## IX. TOURNAMENT POLICIES

### A. Spectators

Spectators are permitted at the tournament; however, they are required to observe silence during all tournament play. Failure to observe proper decorum during tournament play will be considered unsportsmanlike conduct. Other than as specifically allowed elsewhere in the Terms and Conditions or the IHSA Rules of Chess, the use of electronic devices in the competition area is prohibited.

### B. Damage to Property or Equipment

If contestants or people from any school entered in a state series are found guilty of

carelessness or maliciously breaking, damaging or destroying property or equipment belonging to another school, such school shall be held responsible for costs incurred in replacing or repairing such property or equipment.

### C. Tobacco/Liquid Nicotine Products:

The use of tobacco or liquid nicotine products in any competition area, either during a practice or while a contest is in progress, or affiliated property of any IHSA state series contest by any coach, player, any other person connected with a team, or fan shall be prohibited. State series hosts are required to make all state series contest sites and any affiliated property, including parking lots, fan accommodation areas, and other school or event venue property, tobacco/liquid nicotine free zones on the date or dates of any IHSA event being held at the site.

### D. Use of Inhalers

A student with asthma may possess and use his/her medication during an IHSA competition, while under the supervision of school personnel, provided the school meets the outlined procedures of self-administration in the Illinois school code.

### E. Alcoholic Beverages and IHSA State Series

The possession, distribution, sale and/or consumption of alcoholic beverages are prohibited at the site and on any affiliated property of any IHSA state series contest. State series hosts are required to make all state series contest sites and any affiliated property, including parking lots, fan accommodation areas, and other school or event venue property, alcohol free zones on the date or dates of any IHSA event being held at the site. Violation of this policy by an event host will subject the host to a penalty for violation of IHSA By-law 2.020. Such penalty may include but not necessarily be limited to prohibition against subsequent event hosting assignments. Violation of this policy by a non-hosting member school will subject the school to penalty for violation of IHSA By-law 2.020. Patrons of any IHSA state series contest determined to be in violation of this policy will be removed from the premises, and law enforcement officials will be called as warranted. No ticket refunds will be granted in such cases.

#### **F. Food and Drink**

Food and drink are not permitted in the playing area at any time during the tournament, except for water, which may be consumed, but not placed on the playing table.

#### **X. AWARDS**

An Awards Ceremony will take place immediately following the tabulation of results.

#### **A. Team Awards**

1. Trophies will be presented to the teams winning first, second and third places. Medallions will be presented to the members and head coach of the first three placing teams.

2. Plaques will be presented to teams that score at least six points in the tournament but do not finish in first, second or third place.

#### **B. Individual Awards**

1. Individual performance medallions will be awarded to all players who finish the tournament with at least six points. Players will not be ranked.

#### **XI. OFFICIALS**

This section does not apply to the Team Chess Tournament at this time.

